



## **Computing Coverage Overview for EYFS Milestones**

Terms 1 & 2		Terms 3 & 4		Terms 5 & 6	
Small motor skills (technology)	Digital images ( Purple Mash /firework pictures)	Using technology (taking photographs)	Record digitally (voice notes/photos	Following instructions (Beebots)	Present simple data on a digital device







## **Computing Coverage Overview for Milestone 1**

Week	Terms 1 & 2	Terms 3 & 4	Terms 5 & 6
1			
2			
3	Year 1 – Technology around us Year 2 – IT around us	Programming	Digital
4		<b>Year 1</b> – Moving a Robot	<b>Year 1</b> – Writing
5		<b>Year 2</b> – Robot algorithms	<b>Year 2</b> – Music
6			
7			
8			
9	Digital	Data	Programming
10	<b>Year 1</b> - Painting	<b>Year 1</b> – Grouping Data	<b>Year 1</b> – Animations
11	<b>Year 2</b> - Photography	<b>Year 2</b> - Pictograms	<b>Year 2</b> – Quizzes
12			







## **Computing Coverage Overview for Milestone 2**

Week	Terms 1 & 2	Terms 3 & 4	Terms 5 & 6
1/2	Computing Systems and Networks	Programming Year 3 - Sequencing sounds	Creating media Year 3 - Desktop publishing
3/4	<b>Year 3 -</b> Connecting computers	<b>Year 4 -</b> Repetition in shapes	<b>Year 4</b> - Photo editing
5/6	<b>Year 4 -</b> Internet		
7/8	Creating media	Data and information	Programming
9/10	<b>Year 3 -</b> Stop-frame animation	<b>Year 3</b> - Branching databases	<b>Year 3</b> - Events and actions
11/12	<b>Year 4</b> - Audio production	<b>Year 4 -</b> Data logging	<b>Year 4 -</b> Repetition in games







## **Computing Coverage Overview for Milestone 3**

Week	Terms 1 & 2	Terms 3 & 4	Terms 5 & 6
1	<b>Year 5</b> – Computing systems and	<b>Year 5</b> – Selection in physical	<b>Year 5</b> – Creating media – digital
2	networks – systems and searching	computing (programming)	platforms
3			
	<b>Year 6</b> – Computing systems and	<b>Year 6</b> – Programming variables in	<b>Year 6 –</b> Creating media – 3D
	networks	a game	modelling
7	<b>Year 5</b> – Creating media – video	<b>Year 5</b> – Data and Information –	<b>Year 5</b> – Selection in quizzes
8	production	flat-file databases	(programming)
9			
	<b>Year 6</b> – Creating media web page	<b>Year 6</b> – Data and information	<b>Year 6</b> – Programming – sensing
		spreadsheets	movement

