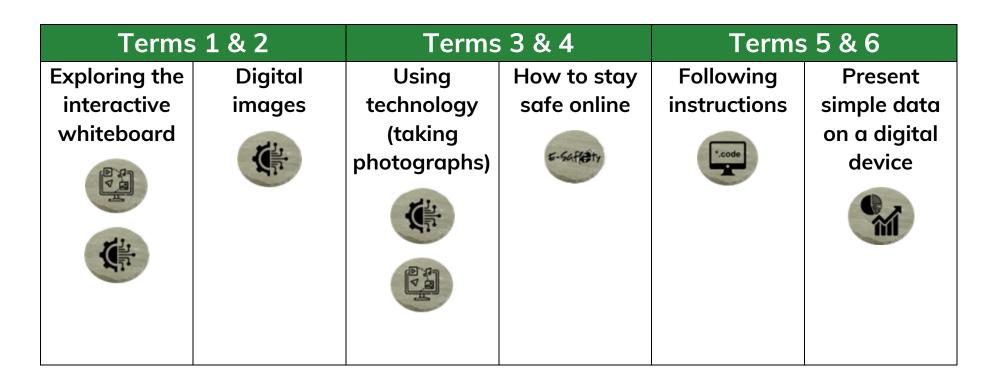




## **Computing Coverage Overview EYFS Milestones**





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## **Computing Coverage Overview Milestone 1**

Week	Terms 1 & 2	Terms 3 & 4	Terms 5 & 6
1	Technology	Programming	Digital
2	Year 1 – technology around us	Year 1 – moving a robot	Year 1 – Writing
3	Year 2 – IT around us	Data	Year 2 – Music
4		Year 2 – pictograms	
5	7		Fit and
6	277	t.code	
7			
8	Digital	Data	Programming
9	Year 1 - Painting	Year 1 – grouping data	Year 1 – Animations
10	Year 2 - Photography	Programming	Year 2 –Quizzes
11		Year 2 – robot algorithms	
12	T A T		Code









## **Computing Coverage Overview for Milestone 2**

Week	Terms 1 & 2	Terms 3 & 4	Terms 5 & 6
1	Computing Systems and	Programming	Creating media
2	Networks	Year 3 - Sequencing sounds	Year 3 - Desk top publishing
3	Year 3 - Connecting computers	Year 4 - Repetition in shapes	Year 4 - Photo editing
4	Year 4 - Internet		(B: .27)
5	1	code	
6			
7			
8	Creating Media	Data and Information	Programming
9	Year 3 - Stop-frame animation	Year 3 - Branching databases	Year 3 - Events and actions
10	Year 4 - Audio production	Year 4 - Data logging	Year 4 - Repetition in games
11	(D) JAN		
12			•.code



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## **Computing Coverage Overview Milestone 3**

Week	Terms 1 & 2	Terms 3 & 4	Terms 5 & 6
1	Computing Systems and	Programming	Creating media
2	Networks	Year 5 - Selection in physical	Year 5 - Introduction to vector
3	Year 5 - Systems and Searching	computing	drawing
4	Year 6 - Computing systems and	Year 6 - Programming variables	Year 6 - Creating media - 3d
5	networks	in a game	modelling
6		•.code	
7	Creating media	Data and information	Programming
8	Year 5 - Video production	Year 5 - Flat-file databases	Year 5 - Selection in quizzes
9	Year 6 - Creating media web	Year 6 - Data and information	Year 6 - Programming – sensing
10	page	spreadsheets	movement
11	E V		*.code
12	E		



